SUPERMAN & BATMAN® MAGAZINE

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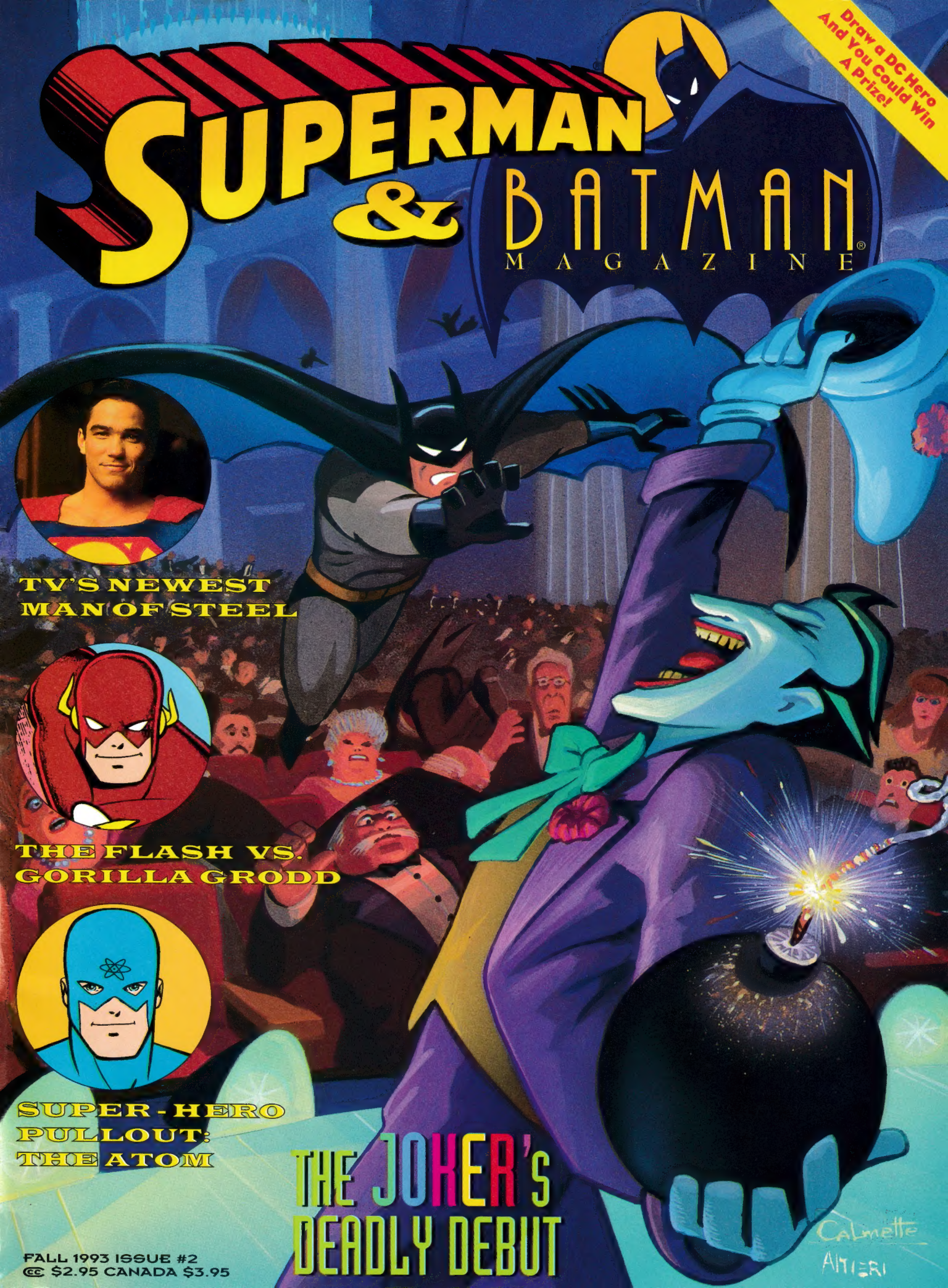

TV'S NEWEST MAN OF STEEL

THE FLASH VS. GORILLA GRODD

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FALL 1993 ISSUE #2
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E	S	P	R	E	S	R	E	R	P	S

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Cover pencil art: KEVIN ALTIERI; painting: JOHN CALIMETTE. Atom cover hook pencils: MIKE PAROBECK; inks: RICK BURCHETT; colors: RICK TAYLOR
Pullout illustration pencils: MIKE PAROBECK; inks: RICK BURCHETT; colors: STUART CHAFETZ

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MPA

In This Issue

Attention, DC Comics fans! The sensational second issue of *Superman & Batman Magazine* is here! Between our covers you'll find your favorite DC super-heroes, along with items of interest to kids everywhere.

As always, we have two hot new comics stories for you. First up, the Flash meets Gorilla Grodd, an ape with a superior intellect——and a new weapon for destruction! And for more information on the Flash and his foes, check out *The Hero File*. Then, Batman's archenemy, the Joker, takes on his greatest——and maybe his *strangest*——criminal role in another all-new comics story.

Superman is here, too, in an exclusive chapter from the novel *Superman: Doomsday & Beyond* by Louise Simonson, which can be found in a bookstore near you. And to celebrate the debut of ABC-TV's *Lois & Clark: The New Adventures of Superman*, we're taking a look back at the Man of Steel's illustrious TV and movie career.

Superman & Batman Magazine also sent its crack team of reporters to Six Flags Great Adventure to get the scoop on *Batman: The Ride*. We all took the challenge, got on board, and survived to tell you about it. And the Atom, star of one of our upcoming comics stories, makes an appearance in our spectacular new pullout.

We're also looking forward to hearing what you think of our magazine. We've already heard from some of you, and we can't wait to read more of your comments. Write us a letter, and maybe you will see it in a future issue.

——The editors

Draw Your Favorite DC Comics Star and win a terrific prize!

Get out your pens, pencils, crayons, or markers and start drawing! Send in your picture of Batman, Green Lantern, Superman, the Joker, or any other DC Comics hero or villain, and you could win one of the following prizes:

Grand Prize: A Rand International Batman Adventures BMX bicycle!

First Prizes: 10 sets of 4 Batman illustrated novels from Little, Brown, and Co., plus 10 Turbojet Batman action figures from Kenner!

Second Prizes: 20 Batman: The Animated Series hand-held games from Tiger Electronics!

Third Prizes: 20 sets of SkyBox Cosmic Teams or Bloodlines trading cards!

Send your pictures to:
Draw Your Favorite DC Comics Star, Welsh Publishing Group, Inc., 300 Madison Avenue, New York, NY 10017

Check out future issues of Superman & Batman Magazine to see some of the drawings!

All entries must be received by December 1, 1993. Limit one entry per envelope. NO PURCHASE NECESSARY. Incomplete and illegible entries are invalid. Sponsors not responsible for lost or misdirected mail or typographical errors. All entries become the property of the sponsors. Cash value of prizes: Grand Prize $89.95; First Prizes $22.49; Second Prizes $19.99; Third Prizes $52 for Cosmis Teams or $40 for Bloodlines. Prizes cannot be redeemed for cash, exchanged or transferred. Contest open to US residents, except employees of Welsh Publishing Group, DC Comics, Little, Brown & Co., Rand International, Kenner, Tiger Electronics, and SkyBox, and their families. Odds of winning depends on total number of entries received. All entrants agree to abide by all the rules and conditions of the contest and grant to the sponsors permission to use their drawings and names in advertising and promotions for the contest. Decisions of the judges shall be final. Winners will be chosen by random drawing on or about December 1, 1993, and will be notified by mail. List of winners and complete contest rules available by sending self-addressed stamped envelope to "Draw Your Favorite DC Comics Star," Welsh Publishing Group, 300 Madison Avenue, New York, NY, 10017, before January 1, 1994. Residents of Washington and Vermont need not enclose a stamped envelope. Winners shall be responsible for all applicable taxes. Federal and state regulations apply. Void where prohibited.

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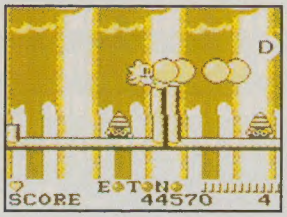
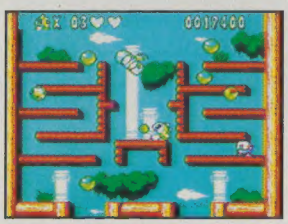


Whoever says blowing bubbles isn't much fun is full of hot air! "Bubble Bobble" is **back** with double the trouble and twice the pop. This bubble bursting adventure is available for the Nintendo and Game Boy systems, both leaving you gasping for air.

Your two light hearted buddies, Bub and Bob, will be waiting for you to bop around and belch some bubbles amid some high flying action. You'll need to lighten your load and even hold your breath because this air raising adventure will be no breeze. Time to blow!



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JUST CAN'T GET THAT
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OUTTA YOUR HEAD!
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CRUNCH BERRIES
THE ONLY BERRIES WITH CAP'N'S CRUNCH
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DAILY PLANET®

FALL 1993 SUNDAY SUPPLEMENT VOLUME I, NO. 2

Thrill-Seekers Take A Wild Ride

Photos: HARVEY WANG

BY ADAM PHILIPS

All through the summer, Gotham City's Darknight Detective, Batman, has been thrilling his fans in a new way. Besides his popular comics, movies, and *Batman: The Animated Series* TV show, he also has inspired the designers at Six Flags Great Adventure to create *Batman: The Ride.*

The ride became the hottest theme park attraction by turning traditional roller coasters inside out. Rather than sitting in a car, riders of *Batman: The Ride* sit in seats that hang four across from a rail. And instead of riding on tracks, passengers of *Batman: The Ride* are dangled under a rail. When riders reach a loop, they travel on the outside of the circle, rather than the inside, with nothing under their feet but blue sky.

In Gotham City Park, peace reigns. Artist's renderings of the ride appear on this and the next page.

The complex ride took over a year to develop, according to George Ladyman, vice president of design for Six Flags Theme Parks. "There was this new kind of vehicle that allowed us to hang people up, like a ski lift does. [Six Flags' parent company] Time Warner came to us and said, 'Let's create a whole new kind of ride.'"

The result is a ride that Ladyman describes as being "more like flying than riding." With two loops, two cork-screws, and a maximum speed of approximately fifty miles per hour, you are in for the ride of your life.

As the line moves, riders encounter the seamier side of Gotham City.

As much thought was put into the sounds and sights of the ride as the design of the ride itself. Complex sound effects, special lighting effects, and the graphic style of Gotham City Park were Continued on Page 7

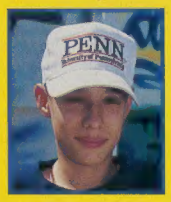
The Riders

To find out just how wild Batman: The Ride *really is, we asked other kids who rode it what they thought.*

"I loved going upside-down!"
Joy Oxford
Valley Stream, NY

"It's the greatest roller coaster I ever went on!"
Catherine Despont
New York, NY

"I couldn't open my eyes!"
Keesha Niblack
Asbury Park, NJ



"It was even better than it looked like on TV!"
Steve Palumbo
Meiroscorsch, PA

DAILY PLANET®

FALL 1993 | SUNDAY SUPPLEMENT | VOLUME I, NO. 2

Continued from Page 5

created. A graffiti artist from Chicago was flown in especially to "deface" Gotham City Park and the ride's entranceway and exit ramps.

The entire experience—the lights, sounds, and the ride—is controlled by computers. "Computers are becoming a lot more prevalent in this type of attraction," says Ladyman.

The only escape from the crime-ridden slum is through a sewer tunnel.

Although the lines to get on the ride can be long at times, the sights during the wait have thrills of their own. You enter the waiting area through the gates of Gotham City Park, where the sounds of birds chirping and children playing greet you. A sign reads, "Gotham City Park, dedicated to the citizens of Gotham City through the generosity of Bruce Wayne." As you turn a corner, you see that not all of Gotham City is as peaceful as the park you've just left. An abandoned, bullet-riddled police car sits on a sidewalk, lights flashing. Litter, and graffiti-covered plywood can be seen, and the sound of gunfire seems too close for comfort.

The only possible escape route is a large sewer tunnel, which leads toward a huge, slowly turning fan. Just next to the fan is a stairway, which leads into...the Batcave.

Suddenly, you hear the voice of Alfred, Batman's faithful servant and confidant: "Emergency sensors indicate that you have entered the Batcave from the storm drain access tunnel. Apparently you are in danger. The activation of this prerecorded message will automatically send assistance to transport you to safety." Seconds later, you board the escape vehicles and begin the ride of your life. And just under two minutes later, everybody staggers away dizzily from the ride, laughing and shouting.

"*Batman: The Ride* has set a new standard of excellence," says Ladyman. But don't take his word for it. Experience it for yourself and find out what all the excitement is about.

A suspended vehicle whisks riders away at a dizzying speed.

Facts and Figures

There's more to Batman: The Ride *than just amazing fun. These are the facts and figures behind Six Flags' Great Adventure's flagship attraction in Jackson, New Jersey:*

OPENED: May 1, 1993

TRACK LENGTH: 2,693 feet

HEIGHT: 105 feet

TALLEST LOOP: 77 feet

RIDE LENGTH: About two minutes

TOTAL POUNDS OF STEEL USED IN RIDE: 1,738,735

BOLTS USED IN RIDE: 10,200

MAXIMUM SPEED: About 50 miles per hour

TOTAL VOLUME OF CONCRETE: 1,527 cubic yards

GALLONS OF PAINT USED ON RIDE: 350

AREA COVERED BY RIDE: 2.52 acres

MAXIMUM GRAVITY FORCES: About 4 Gs

OTHER FEATURES: 2 vertical outside loops, 2 outside helices (corkscrews), 1 zero gravity roll

"You get a real rush from it!"
Jacqueline Hayes
Gladstone, NJ

"It was worth the wait!"
Jessica Saracco
Valley Stream, NY

"The scariest part was the corkscrew!"
Michael Carr
New York, NY

"It just keeps going and going!"
Jennifer Lee
Watchung, NJ

"I loved it, but I wasn't scared!"
Steven Ferraro
New York, NY

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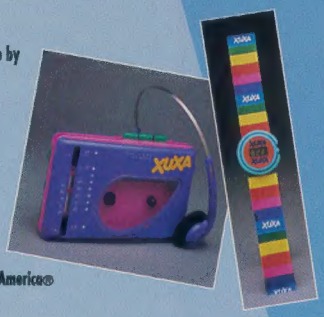
XUXA COMES FROM A COUNTRY IN SOUTH AMERICA CALLED:
a) Iceland
b) New York
c) Brazil
d) I don't know, I need to watch XUXA on TV, starting September 13.

AT THE BEGINNING OF HER SHOW, XUXA COMES ONTO THE STAGE OUT OF:
a) A globe
b) A tree
c) A submarine
d) I don't know, I need to watch XUXA on TV, starting September 13.

XUXA HAS TWO ENDANGERED ANIMAL FRIENDS ON HER SHOW. THEY ARE:
a) A sheep and a lizard
b) A dog and a hippopotamus
c) A panda bear and a jaguar
d) I don't know, I need to watch XUXA on TV, starting September 13.

YOUR FAVORITE PART OF THE XUXA SHOW IS:
a) The games
b) The music
c) The special guests
d) I promise I'll let you know after I watch XUXA this September.

Complete contest rules are available by sending a self addressed, stamped envelope to:
XUXA Contest Rules
Welsh Publishing Group, Inc.
(address below)



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Send your entries to:
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Welsh Publishing Group, Inc.
8726 South Sepulveda Blvd. Box 2417
Los Angeles, California 90045
Entries must be received by midnight, December 15, 1993.

Letters to SUPERMAN & BATMAN MAGAZINE

Dear Editors,
I liked your magazine. It was easy to find things, and I really liked the origin stories. They were in detail, unlike other ones where it's like: Superman comes from Krypton, he comes to the Earth, etc. But I did not like *Crazy About Cards* because comic book cards have been big since 1990 (at least in my school). I also really liked the *Daily Planet*. It had a lot of interesting articles. I especially liked *Lights, Camera, Joystick* and *Little Big Picture*. And last but not least, I thought *Penguin's Puns* were silly. Overall, I think it was a great magazine.
James Granger
New York, New York

Dear Superman and Batman,
I liked the *Daily Planet* because it was filled with interesting stuff. I thought *The Origin of Superman* was okay because it had stuff I already knew. I liked *Crazy About Cards* a lot because it told a lot about cards. *The Secret Origin of the Batman* I would give the same review as *Superman*.
The Hero File gave the origins of a hero not so many people know about. *Martial Arts* was short but good. *Backstage at DC Comics* was fun! Overall rating: awesome!
Jack Donaldson
New York, New York

Dear Superman and Batman,
The magazine was really awesome! I liked the articles and comics stories, even though I already knew the origins of Superman and Batman. I think *The Hero File* was the best part because a lot of people don't know about certain superheroes. I can't wait for the next issue!
Kyle Croman
Lancaster, Pennsylvania

Dear Superman and Batman,
My favorite part of your magazine was the comics story with Batman in it. I also liked the article with the Huntress and Robin. Batman is my favorite super-hero!
Dahila Dormer
Hazelton, Pennsylvania

Dear Superman and Batman,
Your magazine was good. I would like to read it again. I liked the comics best.
David Savada-Pope
Owings Mills, Maryland

Dear Superman and Batman,
Your magazine is terrific! I loved the *Daily Planet*, especially the article on the interactive movie. Keep up the good work.
Sarah Clarissa Posner
Larchmont, New York

We'd like to hear from you! Is there a DC super-hero you'd like to see in our pages? Any topics you'd like us to cover? Though we can't print all your letters, we do read every one.

Send your letters to:
Superman & Batman Magazine
Welsh Publishing Group, Inc.
300 Madison Avenue
New York, NY 10017

Did you dress up as a DC super-hero for Halloween? If so, send us a photo, and we'll run as many of them as we can in a future issue.

We need a name for our letters page! Send in your suggestions, and we'll use the one we like best in our next issue!

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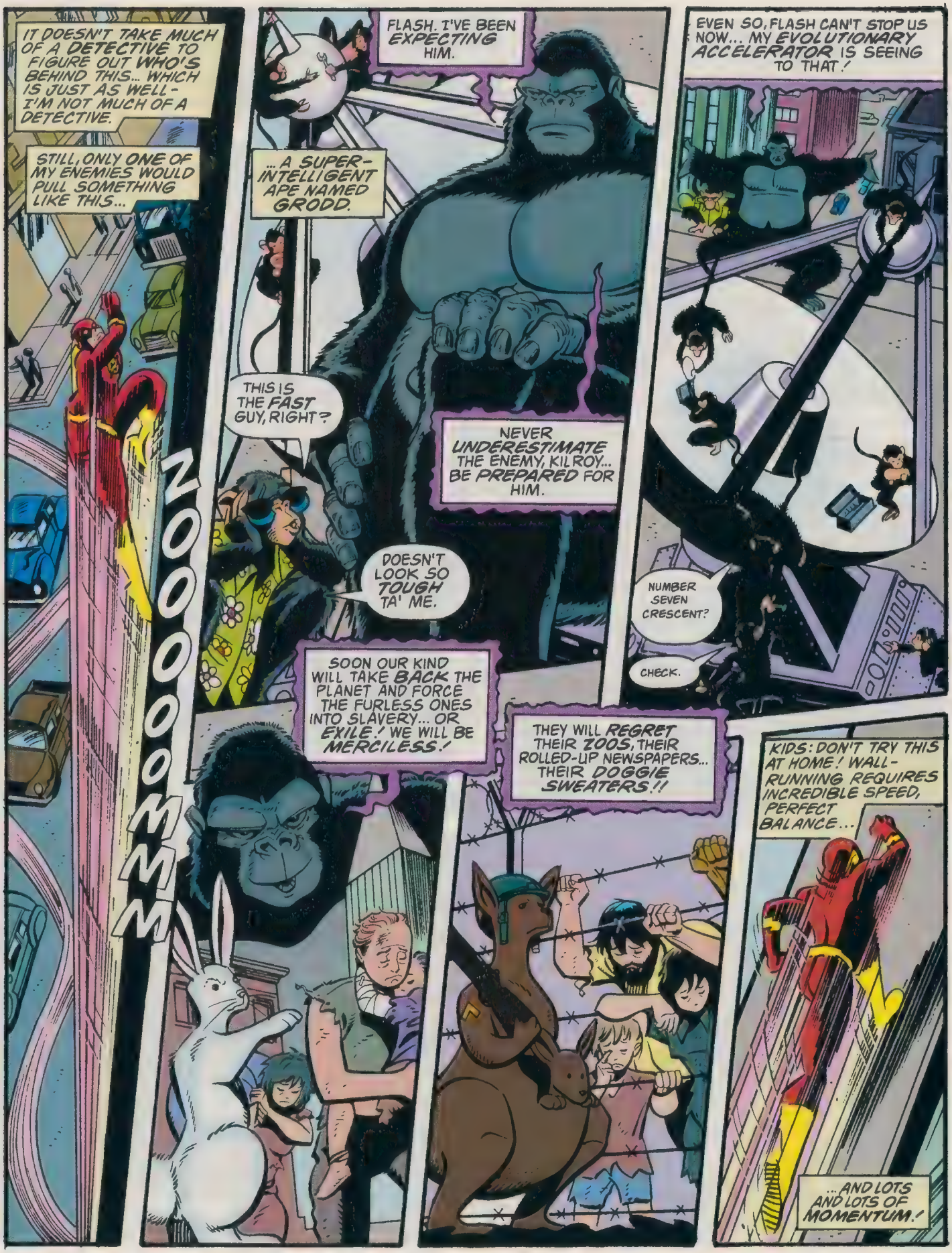
FLASH® MONKEY TRIALS!

STRUCK BY LIGHTNING, A CHEMICALS CABINET EXPLODED AND SPILLED ITS ELECTRIFIED CONTENTS ON **WALLY WEST**. HE SOON DISCOVERED HIMSELF BURSTING WITH INCREDIBLE ENERGIES -- AND THE ABILITY TO MOVE AT SUPERHUMAN SPEED! WALLY ADOPTED THE HEROIC GUISE OF **FLASH**, THE FASTEST MAN ALIVE!

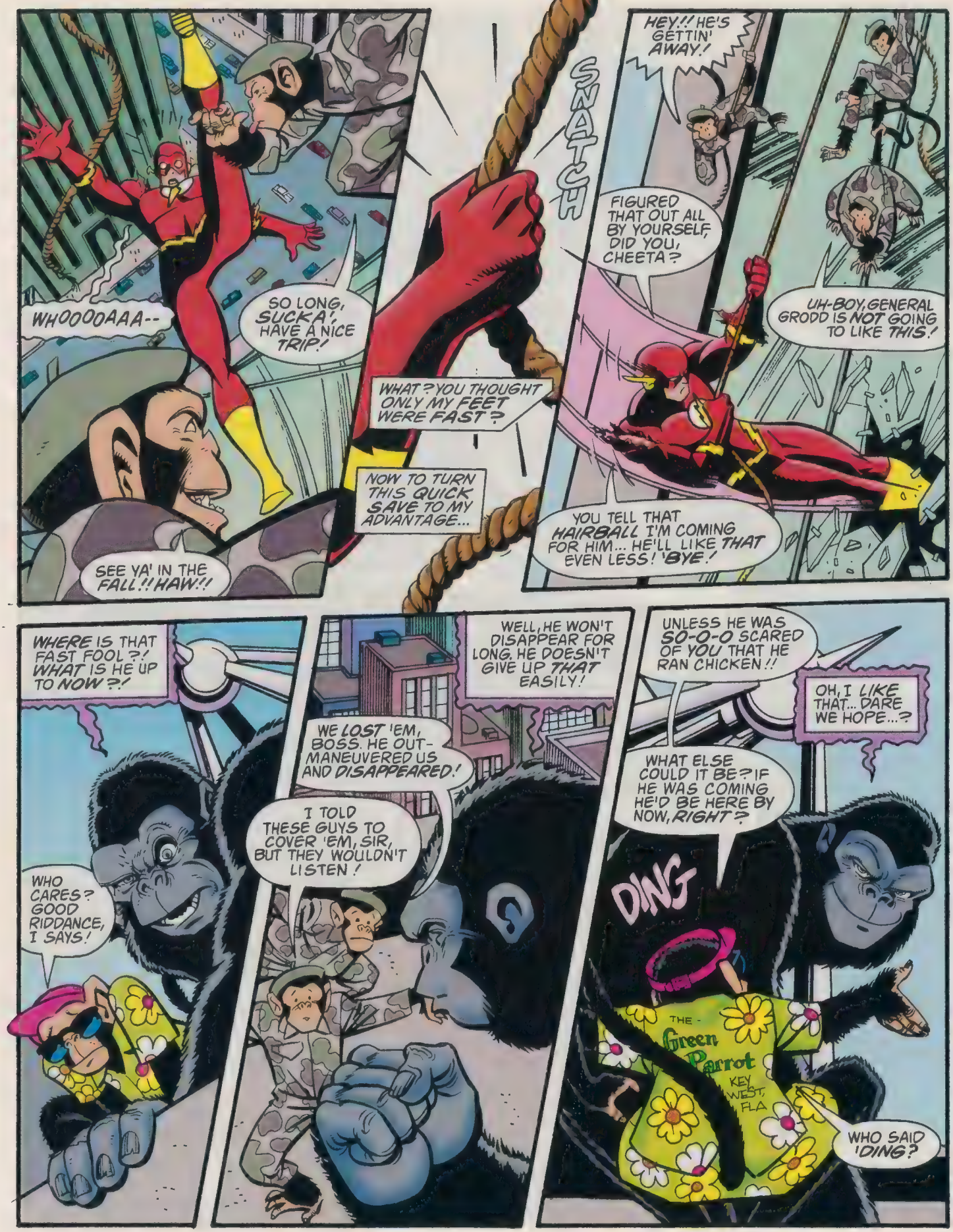
FLASH HAS FOUGHT MANY BIZARRE CRIMINALS, BUT NONE STRANGER THAN **GORILLA GROOD**, THE APE WITH THE SUPER-EVOLVED BRAIN.

BRIAN AUGUSTYN · WRITER · MIKE PAROBECK · PENCILLER · RICK BURCHETT · INKER · TOM McCRAW · COLORIST · TIM HARKINS · LETTERER · CHARLES KOCHMAN · EDITOR

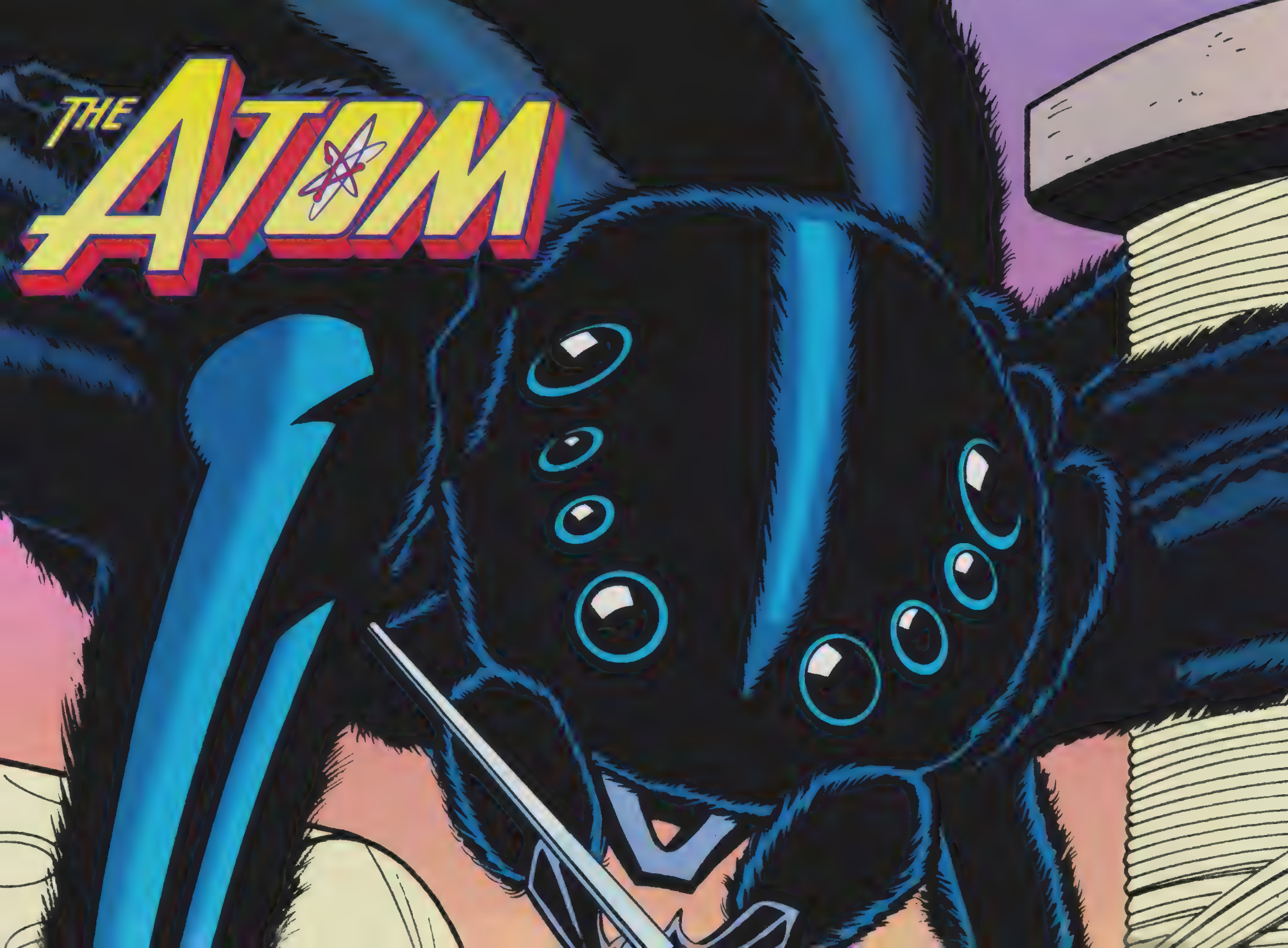
MY NAME'S WALLY WEST. I'M THE FLASH. I RUN FAST. BUT SOMETIMES THE WORLD GOES SO CRAZY THAT JUST RUNNING CAN'T HELP MUCH. TAKE TODAY, FOR INSTANCE... FOR SOME REASON ALL THE ANIMALS IN KEYSTONE CITY HAVE SUDDENLY... EVOLVED!
FWOOOSH
NOT ONLY IS EVERYONE THROWN FOR A LOOP, A WHOLE LOT OF THESE FORMER FURRY FRIENDS ARE TURNING DECIDEDLY HOSTILE.! MAYBE YEARS OF 'FETCH' AND 'ROLL-OVER' HAVE FINALLY PUSHED THE CRITTERS OVER THE EDGE...
...OR MAYBE THEY HAD SOME HELP. I HAVE TO GET TO THE BOTTOM OF THIS BEFORE IT GETS ANY WEIRDER!
... AND ANOTHER THING, KRUPKE...
...NO, REALLY, LASSIE WAS A GUY!
REALLY? I HAD SUCH A CRUSH!
GET OUT...
IT'S TIME YOU MADE YOUR MARK, SON.
BUT WHERE TO START... WHERE TO START?
OKAY, SO THINGS COULDN'T GET WEIRDER, BUT I HAVE TO SHUT THIS DOWN FAST.' LIKE THE BIRD SAID: 'WHERE TO START?'
WAIT A MINUTE...


IT DOESN'T TAKE MUCH OF A DETECTIVE TO FIGURE OUT WHO'S BEHIND THIS... WHICH IS JUST AS WELL - I'M NOT MUCH OF A DETECTIVE.
STILL, ONLY ONE OF MY ENEMIES WOULD PULL SOMETHING LIKE THIS...
NOOOOOOMMM
FLASH. I'VE BEEN EXPECTING HIM.
... A SUPER-INTELLIGENT APE NAMED GRODD.
THIS IS THE FAST GUY, RIGHT?
NEVER UNDERESTIMATE THE ENEMY, KILROY... BE PREPARED FOR HIM.
DOESN'T LOOK SO TOUGH TA' ME.
SOON OUR KIND WILL TAKE BACK THE PLANET AND FORCE THE FURLESS ONES INTO SLAVERY... OR EXILE! WE WILL BE MERCILESS!
THEY WILL REGRET THEIR ZOOS, THEIR ROLLED-UP NEWSPAPERS... THEIR DOGGIE SWEATERS!!
EVEN SO, FLASH CAN'T STOP US NOW... MY EVOLUTIONARY ACCELERATOR IS SEEING TO THAT!
NUMBER SEVEN CRESCENT?
CHECK.
KIDS: DON'T TRY THIS AT HOME! WALL-RUNNING REQUIRES INCREDIBLE SPEED, PERFECT BALANCE...
... AND LOTS AND LOTS OF MOMENTUM!

YOU SHOULD ALSO TRY TO AVOID RUNNING INTO OBSTACLES!
UH, OH... WHAT'S THIS?!
CAW-CAW CAW
CAW
DIVE!!
DIVE!!!
SHRIPP
RR RIPP
HEY... OWWW!!!
AND BIRDS... WATCH OUT FOR BIRDS!
WELL, IT APPEARS THAT MY AIR FORCES HAVE THE HERO ON THE ROPES...
...NOW LET US HOPE THE GORILLA GUERRILLAS FINISH THE JOB!
HUP!
HUP!
HUP!
KLEEEEEK
THE HAWKS ARE VEERING OFF... I HOPE THAT'S A GOOD SIGN...
GET 'EM!
STOP 'EM!
GET OUTTA' MY WAY!!!
DROP 'EM!
PERFECT... LOSE ANY MORE INERTIA AND I'LL FLY LIKE A SCARLET-SUITED ROCK!!


WHOOOOAAA--
SO LONG, SUCKA! HAVE A NICE TRIP!
SEE YA' IN THE FALL!! HAW!!
SNATCH
WHAT? YOU THOUGHT ONLY MY FEET WERE FAST?
NOW TO TURN THIS QUICK SAVE TO MY ADVANTAGE...
HEY!! HE'S GETTIN' AWAY!
FIGURED THAT OUT ALL BY YOURSELF, DID YOU, CHEETA?
UH-BOY, GENERAL GRODD IS NOT GOING TO LIKE THIS!
YOU TELL THAT HAIRBALL I'M COMING FOR HIM... HE'LL LIKE THAT EVEN LESS! 'BYE!
WHERE IS THAT FAST FOOL?! WHAT IS HE UP TO NOW?!
WHO CARES? GOOD RIDDANCE, I SAYS!
WELL, HE WON'T DISAPPEAR FOR LONG. HE DOESN'T GIVE UP THAT EASILY!
WE LOST 'EM, BOSS. HE OUT-MANEUVERED US AND DISAPPEARED!
I TOLD THESE GUYS TO COVER 'EM, SIR, BUT THEY WOULDN'T LISTEN!
UNLESS HE WAS SO-O-O SCARED OF YOU THAT HE RAN CHICKEN!!
OH, I LIKE THAT... DARE WE HOPE...?
WHAT ELSE COULD IT BE? IF HE WAS COMING HE'D BE HERE BY NOW, RIGHT?
DING
THE Green Parrot KEY WEST, FLA
WHO SAID 'DING?

FLASH?!! YOU TOOK THE ELEVATOR?!!
SURE... A FELLA CAN'T RUN EVERYWHERE.
BY THE WAY, APEFACE, YOUR LITTLE CIRCUS IS BUSTED.
IN FACT...
... CONSIDER IT...
SPANNGGG
KRAKK
SKREENK
SNAKKT
NO!! STOP!! YOU'LL RUIN EVERYTHING!!
YOU'LL REVERSE THE EVOLUTION!!
... OF BUSINESS!!
... BUSTED UP...
... SHUT DOWN...
... AND OUT...
WOOOOOOOOOO
KA-BOOM
NADINE ST
WELL, WHAT DO YOU KNOW... EVERYBODY DEVOLVED! EVEN GRODD!
CHEEE-CHEEE!
OOOO-KAAA?
UKKA. UKKA.
OOOO! OOOO!
THE GREAT GRODD WAS GOING TO BE SPENDING TIME BEHIND BARS... ZOO BARS! IF HE EVER COMES TO HIS SENSES, HE MIGHT EVEN APPRECIATE THE IRONY.
KEEP AN EYE ON HIM, BOYS, OR HE'LL STEAL ALL THE BANANAS!
THE END


THE ATOM

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SUPERMAN: DOOMSDAY & BEYOND

By Louise Simonson

Deep within the Earth, a mysterious creature called Doomsday broke free from a metal vault and went on a rampage, leaving a trail of death and destruction across America. As Superman fought desperately to halt the seemingly unstoppable monster, Doomsday's spiked fists pounded the Man of Steel to the ground. With a desperate blow, Superman felled Doomsday, then collapsed and died.

As the world mourns, four beings, each claiming to be Superman, mysteriously appear in Metropolis.

SUPERBOY

OOOT! OOOT! OOOT! The alarms at Project Cadmus, a secret government genetics research facility, blared. Cadmus troops rushed down the hall, weapons at the ready, with the Guardian, Cadmus's security chief, at their head. "We've got a Code Red in Lab Thirteen," the Guardian shouted. "A power surge has caused an explosion."

A trooper tried the lab door. "It's jammed shut, sir!" he said.

Director Westfield rushed up. "Make sure nothing happens to the experiment in there!" he shouted.

At the Guardian's order, a trooper raised a bazookalike weapon and blew open the door. Inside, the lab was a smoldering shambles. Liquid poured from a large, shattered glass tube and wires hung limply inside it.

"Help!" cried a voice from above. "Get me down!"

Looking up, they noticed a scientist hanging from the ceiling, pinned there by pipes twisted in a neat bow.

"Dr. Packard," Westfield demanded, "what happened?"

"Experiment Thirteen started to fight off the input and broke free. He ripped apart these pipes, tied me here, then disappeared into the air duct! The code words...the instructions...were never implanted! We have absolutely no control over him!"

On the other side of the Cadmus facility, near the Lookout, a favorite hangout for local teens, the protective grating of an air shaft burst off its hinges with a loud *KLANG!* Several kids leaned out of cars to see what had caused the racket.

Apparently from nowhere, a dark-haired teenager leapt into the air before them. He was wearing skintight spandex with an S-shield on his chest and a leather jacket.

The local kids gawked. "Look, it's Superman! No! It looks more like Superboy—"

"Hey!" the teenager snapped angrily, hovering above them. "Don't *ever* call me Superboy!" Then he soared off into the night air.

THE MAN OF STEEL

Beneath a skyscraper, half-destroyed during the Doomsday creature's rampage, a street gang called the Sharks faced off against another gang called the Dragons. A battle was about to begin for control of the neighborhood's drug trade.

"Look at what the Sharks are [illegible]," muttered a Dragon called [illegible], hefting his AK-47.

Suddenly a shrill [illegible] through [illegible] in half.

"[illegible]!" [illegible] hitting the girders with the ominous sound of doom!

To the repeated explosions, Henry Johnson struggled to consciousness. For days he had been buried beneath the rubble of the fallen skyscraper. Miraculously, he had now awakened. He reached up and with all his might managed to shove aside a girder.

Suddenly the air was split by the scream of approaching squad cars.

The Sharks dashed for their cars. Not far behind them the squad cars screeched to a halt.

One of the cops leapt from the car, but his partner hauled him back. "Wait! Something's coming up out of the rubble!"

Henry Johnson shoved aside the final girder. His ebony skin was cut, and his overalls were torn. Lit by the police car's headlights, Johnson looked like a man risen from the grave.

Turning toward the policemen with a voice like thunder, he rumbled, "Doomsday! Where's Doomsday? I've gotta stop Doomsday!"

THE CYBORG

A young couple and their son, Jake, wandered the streets of Metropolis, looking up at the tall buildings, then down again at their tour map.

"Where next?" asked the boy.

"The *Daily Planet* Building," said

Jake's father. "There's a plaque over there where Superman died."

"The *Planet*'s got a globe on top," said Jake, craning his neck up. "Hey, there it is! And there's the plaque!" he added, running over and pointing. "See? It's set in the sidewalk!"

"'In memory of Superman. Killed on this spot while defending Metropolis,'" Jake's mother read aloud.

They stood there a moment silently. Then Jake glanced up. "Look!" he yelled. "Up in the sky!"

Between the buildings, a caped figure dressed in Superman's costume dipped low and landed before them. The right half of his face and the left half of his body looked like Superman's. But the other half was robotic.

He's a cyborg now, thought Jake. *Just like Darth Vader.*

The Cyborg yanked the plaque from the sidewalk. As he looked at it, his eyes began to glow red. The plaque smoked. Then, in a burst of heat, it was gone. The figure turned away.

"Wait," cried the father. "Why did you burn that plaque? Are...are you—?"

"Yes," the Cyborg said, leaping into the air. "I'm back!"

THE LAST SON OF KRYPTON

Beyond the Ellsworth Mountains in Antarctica, buried beneath the ice, was a technological fortress like no other on Earth. It was called the Fortress of Solitude and was the legacy of Superman's Kryptonian forefathers.

Inside the Fortress, robot drones scurried around a bank of controls, making minute adjustments. Suddenly, within a crystal cubicle, a mass of energy became [illegible].

"Where am I?" the being asked. He moved through the sphere and looked around. "This is my Fortress. How did I get here?"

Reaching for one of the robot drones, he found his hand passed through it. "I...I'm immaterial," the being exclaimed. "Just energy. What has happened to me?"

A screen flashed on before him, showing Superman's fight with Doomsday, Superman's death, and his burial.

"Dead," the being murmured. "No! It can't end this way! The body! The real power must be in the body. I must go to the tomb."

He soared through the dome of the Fortress and into the air.

In an instant he was in Metropolis, within Superman's tomb. *The body is here*, thought the being. *Like a solar battery. It has absorbed and recycled and the energy of the sun for over thirty years.* The being reached through the lid of the coffin. *I can feel the raw power stirring within.*

At the being's touch, the body of Superman began to glow. As the light faded, the shadowy figure lifted Superman's cape and wrapped it around his shoulders. As he staggered from the tomb, the being shielded his eyes. *The light, so bright! Something has changed within me. I must return to the Fortress.*

Once inside the Fortress, he stood before an egg-shaped matrix that crackled with energy. "Bless Krypton and the House of El!" he cried. "Their legacy, the technology of this Fortress, has given me new life. This glorious Regeneration Matrix has insured that the heart of Krypton's Last Son keeps beating! It channels life-giving energies into me now that I can no longer absorb them directly from the sun."

The being stepped away, deep in thought. *Once I could stare into the sun, see to the ends of the Earth. But now the slightest light blinds me. If not for this visor, I would be helpless. But I am still strong! I still possess powers and abilities far beyond those of mortal man. I can still fly free of gravity's hold.* He stretched out his hand, and electrical power leapt from his fingertips. *And I have been given* other powers, he thought grimly.

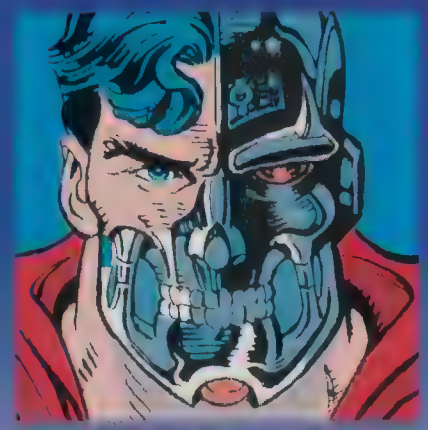
On the monitor overhead, the world news came on, interrupting his musings. "There are trouble [illegible] elsewhere, but [illegible] in Metropolis.

As he now [illegible] the ceiling, he knew what he had to do. *I cannot rest while the world is in such a desperate state. The people cry out for me. The Superman. And the Last Son of Krypton must be their champion once more! I am needed in Metropolis.*

To find out which, if any, is the real Man of Steel, read the rest of this exciting story in *Superman: Doomsday & Beyond* by Louise Simonson — now available from Bantam Books.

Superboy

The Man of Steel



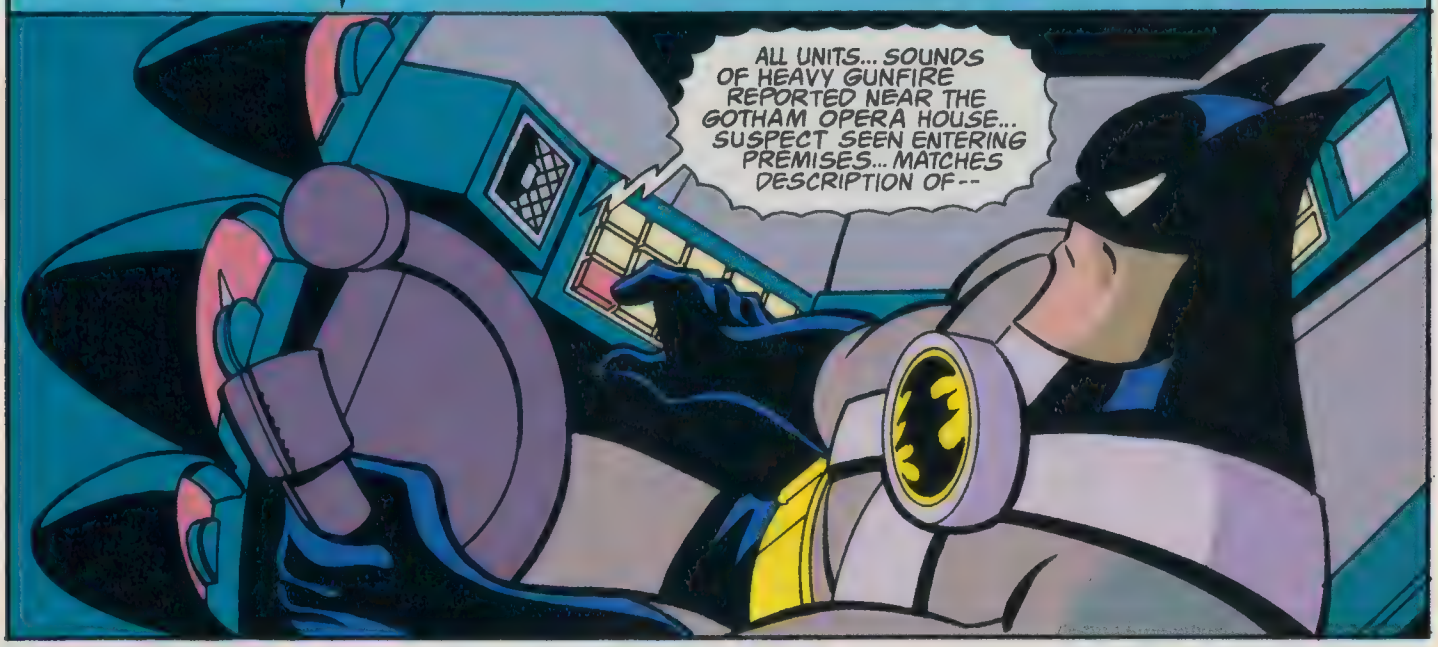
the cyborg

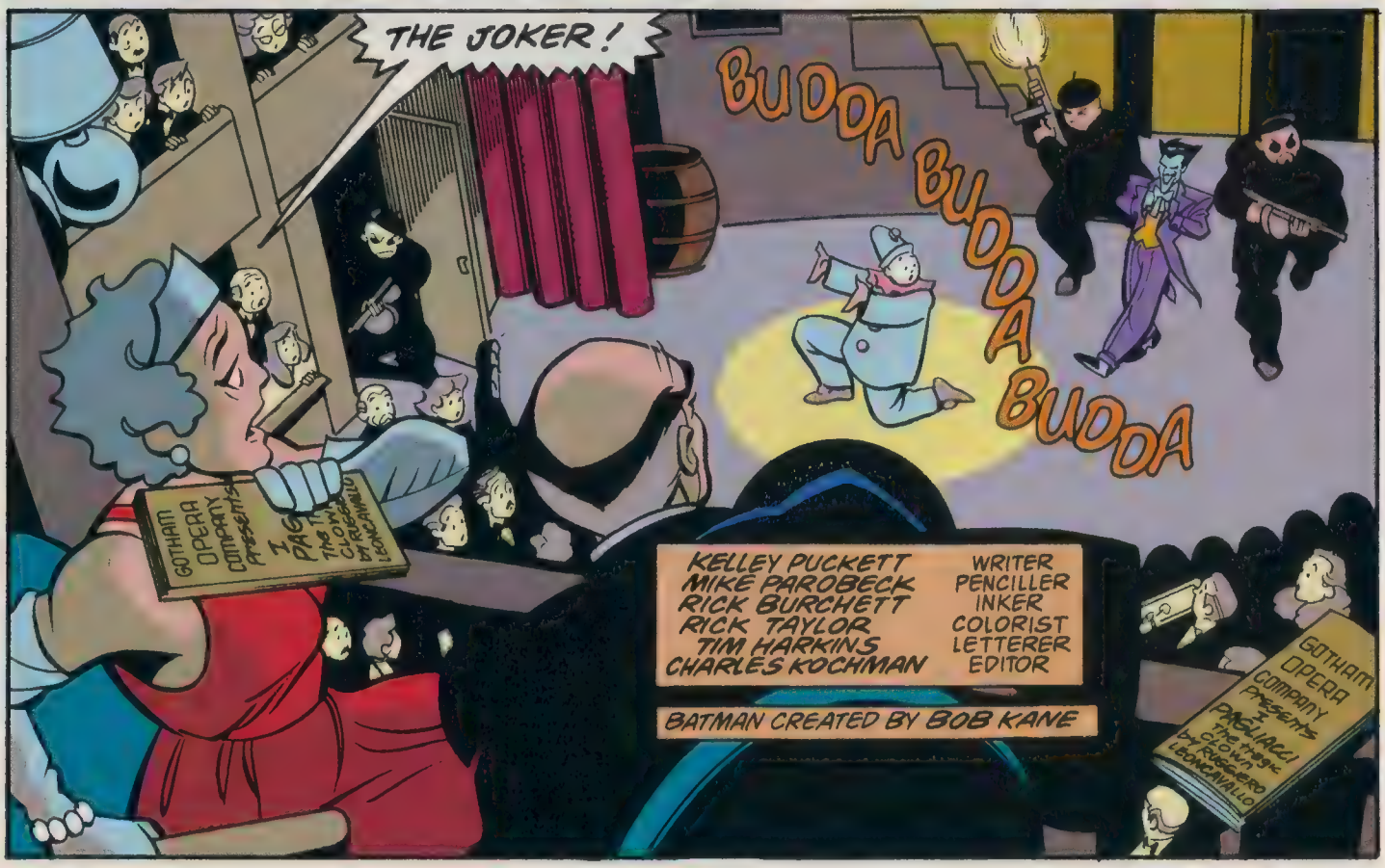
The Last Son of Krypton

BATMAN

A NIGHT AT THE OPERA!

AFTER THE MURDER OF HIS PARENTS, YOUNG BRUCE WAYNE DEDICATED HIS LIFE TO AVENGING THEIR DEATHS. NOW HE WAGES A NEVER-ENDING WAR AGAINST GOTHAM'S CRIMINALS AS BATMAN, THE DARK KNIGHT! OF HIS MANY FOES, NONE IS DEADLIER THAN THAT MYSTERIOUS MADMAN, THE JOKER!





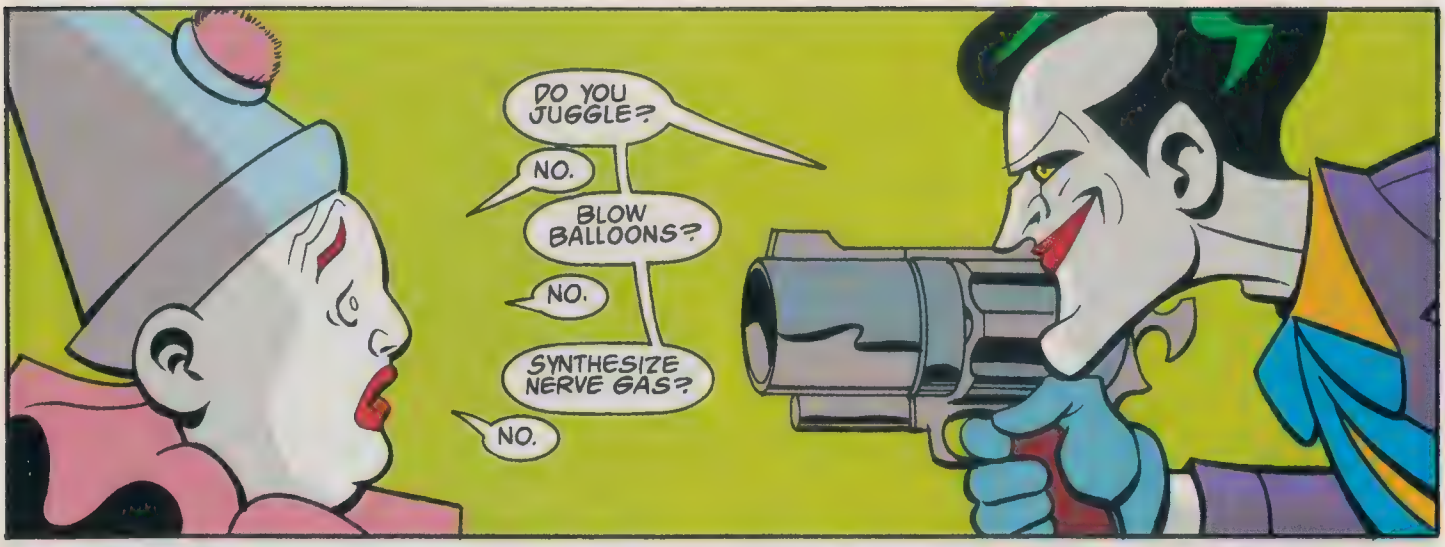
KELLEY PUCKETT	WRITER
MIKE PAROBECK	PENCILLER
RICK BURCHETT	INKER
RICK TAYLOR	COLORIST
TIM HARKINS	LETTERER
CHARLES KOCHMAN	EDITOR

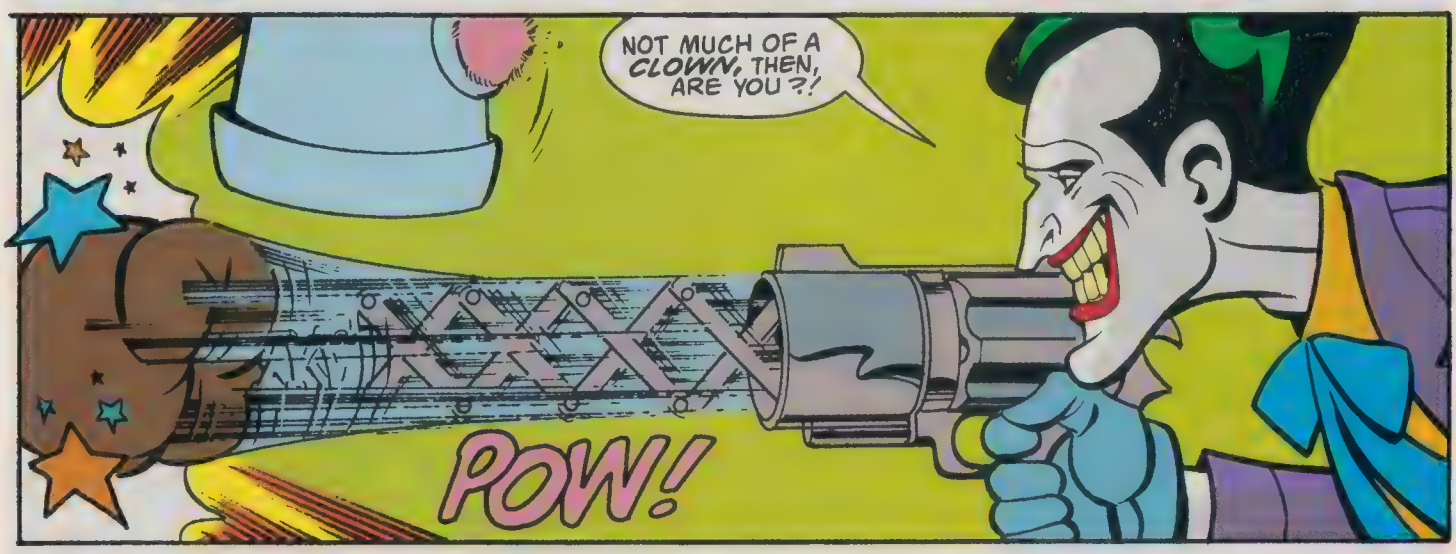
BATMAN CREATED BY BOB KANE

LADIES AND GENTLEMEN, PLEASE REMAIN CALM.
I'M COMPLETELY INSANE AND MY HENCHMEN ARE HEAVILY ARMED, SO THERE'S NO CAUSE FOR ALARM!

SIMPLY PLACE ALL YOUR VALUABLES IN THE SACK PROVIDED AND THERE'S A GOOD CHANCE NOTHING WILL HAPPEN TO YOU.

OH, LOOK, IT'S THE STAR OF TONIGHT'S OPERA! PAGLIACCIO, THE "TRAGIC CLOWN."
C'MERE.


DO YOU JUGGLE?
NO.
BLOW BALLOONS?
NO.
SYNTHESIZE NERVE GAS?
NO.


NOT MUCH OF A CLOWN, THEN, ARE YOU?!
POW!

STRIKE UP THE BAND, MAESTRO!
LET'S GET THIS PARTY STARTED RIGHT!

HEY, WE'RE SUPPOSED TO BE KEEPING A LOOKOUT.
GET OFF MY BACK! I HAVEN'T HEARD GOOD LEONCAVALLO IN YEARS...

♪R!!!d!! PAAGLIAAACC'OOOOO...♪

WHHAAMMM!

♫ POI DELLE SALSIIIICCE... ♫
♫... ALLA GRIIIIGLIA...♫
♫...CON INSALAAAA...♫

KSH
KSH
KSH
KSH
...TAAAAAAAA!
KRAK
BRAVO!
BRAVO, BATMAN!
EVERYBODY'S A CRITIC!
THE END

THE
HERO
FILE
Alter Ego: Wallace [Wally] West
Occupation: Adventurer
Known Relatives: Rudolph Robert West [father], Mary West [mother], Barry Allen [uncle], Iris West Allen [aunt], Ira West [grandfather]
Group Affiliation: Justice League International, New Titans
Base of Operation: Keystone City
First Appearances: As Kid Flash: FLASH #110 [December, 1959]; As Flash: CRISIS ON INFINITE EARTHS #12 [March, 1986]
Height: 6 feet
Weight: 175 pounds
Eyes: Blue
Hair: Red
FLASH®

As a teenager growing up in the small town of Blue Valley, Wally West's hero was the Flash. What Wally didn't know was that the Flash was in fact his uncle, police detective Barry Allen.

As his uncle revealed to Wally the details of the accident that created his superspeed, history repeated itself. Lightning burst through the police lab window, shattering a cabinet full of electrically-charged chemicals and dousing young Wally. Like his uncle before him, the accident gave Wally superspeed.

Wally's brief career as Kid Flash ended with the death of Barry Allen. In the wake of that tragedy, Wally assumed the identity of the Flash and now wears his late uncle's famous red costume.

The Flash is the fastest man alive, able to run at Mach 10 (ten times the speed of sound), roughly 7,700 miles per hour. He can also vibrate the molecules of his body fast enough to pass through solid objects, run on water without sinking, and shoot straight up the side of a building as though he were running on flat ground. Wally's supercharged metabolism generates an energy field that protects him and others from being incinerated from the heat caused by his superspeed. The one drawback is that he must eat and rest a great deal to replace the energy he burns while running.

Wally West is the third hero to call himself the Flash. Wally has teamed up on many occasions with Jay Garrick, the original Flash, who predated Wally and Barry Allen and who is now in semi-retirement. The Flash counts among his friends the members of the super-hero groups the New Titans and the Justice League International (a team he is currently affiliated with).

The Flash has fought many enemies over the years, including:

Gorilla Grodd: A highly intelligent ape from Gorilla City, Africa, where civilized simians possess an advanced science left to them by alien visitors. Grodd is a scientific genius who possesses immense strength and telepathic powers that he uses to try to gain control over the Flash in his quest to conquer the Earth.

Abra Kadabra: Using powerful scientific devices from the future, Abra Kadabra traveled back from the 64th century to our time and embarked upon a career of crime. His advanced knowledge makes it seem as though he has magical abilities, which he uses to torment the Flash.

Trickster: The child of a famous acrobatic family, James Jesse used his knack for bizarre invention to create a pair of boots with hidden jets that allowed him to "walk on air." Inspired by the legendary Western gunman Jesse James, he began committing daring crimes, adopting the name of Trickster. With a wild assortment of weaponry, he is one of the Flash's most unpredictable enemies.

Vandal Savage: Made immortal almost 50,000 years ago by radiation from a meteor, Vandal Savage leads an evil organization called the Illuminati. In addition to immortality, the radiation gave him superhuman strength and the ability to create interdimensional warps, enabling him to teleport to anywhere in the world or beyond.

—Robert Simpson

Hip.

Very Hip.

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Whoa! This is gonna be a killer season.

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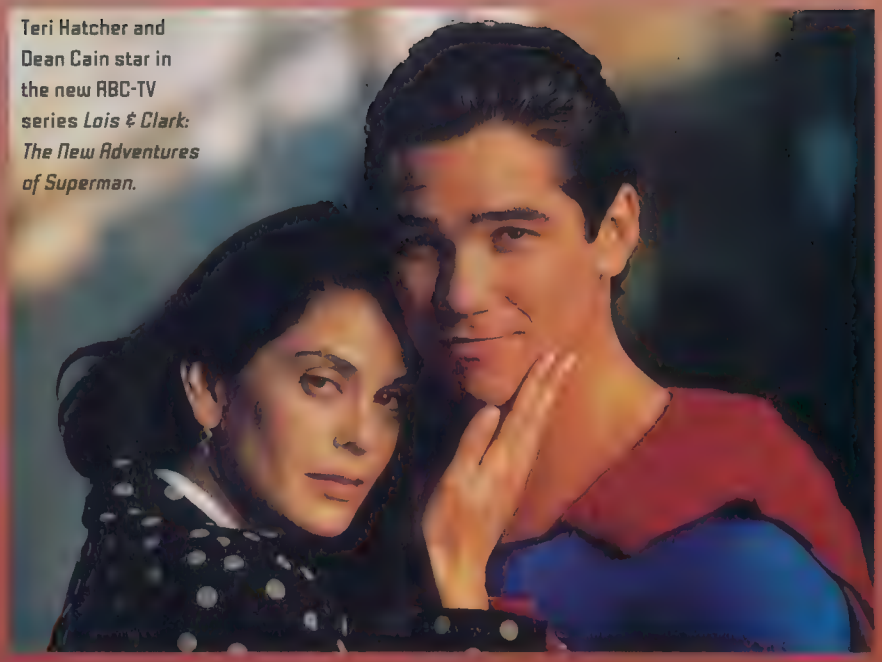
Clark Kent as he appeared in 1941's Fleischer Studios cartoon series.

This fall marks Superman's triumphant live-action return to television in the brand-new hour-long ABC series *Lois & Clark: The New Adventures of Superman.* Every Sunday night at 8:00, the relationship between young reporters Clark Kent (played by Dean Cain) and Lois Lane (Teri Hatcher) is explored in the newsroom of the Daily Planet. Together they cover Metropolis's hottest story—Superman!



Teri Hatcher and Dean Cain star in the new ABC-TV series *Lois & Clark: The New Adventures of Superman.*

As the world gets ready to witness Superman's latest adventures, let's take a look back at his earlier big- and little-screen appearances.

From the 1920s to the 1950s, theaters presented more than just movies. Included in the price of admission were cartoons, newsreels, and serials, which were short live-action movies that told a continuing story from one week to the next.

Superman made his first appearance in movie theaters in 1941. The Man of Steel starred in seventeen animated cartoons created by The Fleischer Studios, also famous for its Popeye and Betty Boop cartoons. In this fast-paced series, Superman took on everything from robots to a volcano, and from an escaped gorilla to foreign spies!

Superman leapt from cliffhanger to cliffhanger in 1948 with a black-and-white serial called *Superman*, and again in 1950, with *Atom Man Vs. Superman*. Each serial ran for fifteen weekly chapters and starred Kirk Alyn as Superman.

Superman and the Mole Men, made by Lippert Pictures in 1951, was the first feature-length movie to star the Metropolis Marvel. In this black-and-white movie,

Kirk Alyn as Superman in a chapter of the 1948 movie serial *Superman*.

SUPER

ON THE

George Reeves starred in the 1951 movie *Superman and the Mole Men*.

Everett Collection

Superman, played by George Reeves, meets a race of underground mole men. The movie was later broadcast as "The Unknown People," a two-part episode of *The Adventures of Superman* TV show.

From 1953 to 1957, George Reeves wore the famous Superman costume for the weekly TV series *The Adventures of Superman*, in which he fought for "Truth, Justice, and the American Way," as the narrator said at the beginning of each episode. Since its initial broadcast, *The Adventures of Superman* has never been off the air, making it the longest-running show in syndication after *I Love Lucy*. The series was also one of the first television shows to switch its filming to color, years before most people even had color TV sets!

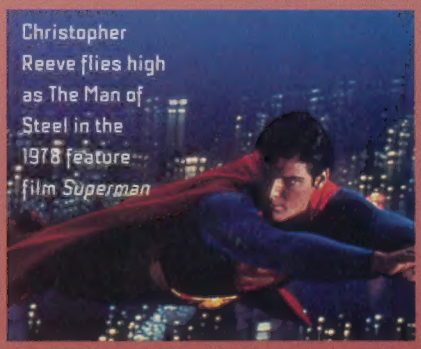
Superman gets tough in the Hanna-Barbera cartoon *The Super Friends*, from 1973.

Photofest

The Filmation studios brought Superman back to animated life, this time on TV, in *The New Adventures of Superman* in 1966. This series featured villains such as Lex Luthor and Brainiac. Hanna-Barbera later animated the Justice League America for TV in 1973, under the name *Super Friends*. Included in most episodes were Superman, Batman, Wonder Woman, and other DC super-heroes. The series was later renamed *Super Friends: The Legendary Super Powers Show*.

Superman was animated on television again in 1988 by Ruby-Spears, along with many of his friends and foes from the comic books. *Superman* was notable for having been written and designed by well-known comic book creators such as artist Gil Kane and writer Marv Wolfman.

Beginning in 1978, Christopher Reeve starred as the Man of Steel in a series of four live-action *Superman* movies. The hugely successful films told the story of Superman's origin and his relationship with Lois Lane, and also featured Lex Luthor and villains from the Phantom Zone.



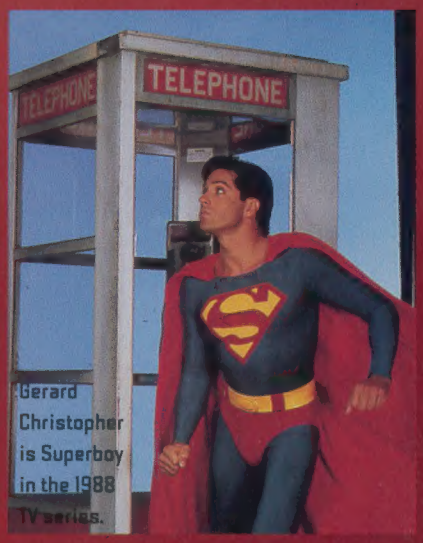
Christopher Reeve flies high as The Man of Steel in the 1978 feature film *Superman*

Everett Collection

Clark Kent's teenage years were the focus of *Superboy*, which ran on TV from 1988 to 1992. Superboy was first played by John Haymes Newton and later by Gerard Christopher. The show, set at Shuster University, featured scripts by DC Comics' editors Mike Carlin, Dennis O'Neil, and Andrew Helfer, among other writers.

You can check out many of these Superman appearances at your local home video store, or on broadcast and cable television. And for the latest in Superman excitement, be sure to watch *Lois & Clark: The New Adventures of Superman* on ABC-TV.

—Adam Philips



Gerard Christopher is Superboy in the 1988 TV series.

Everett Collection

RMAN

SCREEN

LIVE TH
BATMAN®: TI
HIGH WIRE BATMAN®
BRUCE WAYNE™
BA
BAT
SKY DIV
INFRARED BATMAN®
MECH-WING BATMAN®
BATMAN®
The Animated Series
THE EYE

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THE DOVER BOYS STUDIO

CHUCK JONES.

92 UPPER DECK 93

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